3rd/4th Grade Division Rules (PeeWee)

Game day layout

- The lower gym will be available for practice an hour before game time
- First two games will be played to 25, win by 2, cap at 30
- Third game will be played to 15, win by 2, cap at 20
- There will be a coin toss before the first and third games to decide who serves
- Each team will have 2 timeouts every set, 6 timeouts total for game
- A line up will be expected prior to first serve
- If a player shows up late they will be added to the bottoms of the line up
- If a player gets hurts, you will have a minute to evaluate the situation, if player needs to be removed, they will be removed from the line up for the remainder of the set

General rules that WILL be enforced

- Player under the net = FAULT
 - \circ Foot on but not completely over center line = NO FAULT
- Player in the net = FAULT
- Ball lands on the line = IN
- Ball touches antenna = OUT
- Ball touches the net or equipment outside of antenna = OUT
- Double hit (as in player passing the ball twice) = FAULT
- Ball hits ceiling and lands on the opponents' side = OUT
- More than three contacts = FAULT

General rules that will NOT be enforced

- Foot faults (Foot cannot contact serving line)
- Carries
- Double hit (as in setting)
- Over the net
- Backrow attack
- 8 second serving rule
- Ball hits ceiling and lands back on your side = PLAYABLE
- Blocking a serve = FAULT

Special LYS Rules

- Players will serve from the front right position (position 2) and use the 10ft line (3m line) as their "serving line". Serving will be underhand only.
- If a player serves 5 points in a row, the team must rotate to the next server (this new server will not be allowed a coach's toss)
- No substitutions allowed, every rotation a player must enter/leave the court
- On the first serve only, the player will be allowed another attempt to serve if:
 - Ball does not cross the net
 - Ball crosses net OUTSIDE of net system
- If player doesn't get their serve over after the second attempt, the coach will toss a **free ball over the net to the front middle position**. If you win the coach's toss, rotate to a new server. If the new server does not get the ball over the net in two attempts, point will be awarded to the opponent. **You cannot win two consecutive points from a coach's toss.**
- On the third game, there will not be a second serves nor a coach's toss

5th/6th Grade Division Rules (Juniors)

Game day layout

- The lower gym will be available for practice an hour before game time
- First two games will be played to 25, win by 2, cap at 30
- Third game will be played to 15, win by 2, cap at 20
- There will be a coin toss before the first and third games to decide who serves
- Each team will have 2 timeouts every set, 6 timeouts total for game
- A line up will be expected prior to first serve
- If a player shows up late they will be added to the bottoms of the line up
- If a player gets hurts, you will have a minute to evaluate the situation, if player needs to be removed, they will be removed from the line up for the remainder of the set

General rules that WILL be enforced

- Player under the net = FAULT
 - Foot on but not completely over center line = NO FAULT
- Player in the net = FAULT
- Foot faults (Start behind the line, cannot take more than one step inbounds)
- Ball lands on the line = IN
- Ball touches antenna = OUT
- Ball touches the net or equipment outside of antenna = OUT
- Double hit (as in player passing the ball twice) = FAULT
- Ball hits ceiling and lands back on your side = PLAYABLE
- Ball hits ceiling and lands on the opponents' side = OUT
- Blocking a serve = FAULT
- More than three contacts = FAULT
- Carries

General rules that will NOT be enforced

- Double hit (as in setting)
- Over the net
- Backrow attack
- 8 second serving rule

Special LYS Rules

- Player will be allowed ONE step in from the serving line. If a player starts on the serving line or takes two steps in the court prior to contact, it will be considered a foot fault
- If a player serves 5 points in a row, the team must rotate to the next server (this new server will not be allowed a coach's toss)
- No substitutions allowed, every rotation a player must enter/leave the court
- On the first serve only, the player will be allowed another attempt to serve if:
 - o Ball does not cross the net
 - Ball crosses net OUTSIDE of net system
- If player doesn't get their serve over after the second attempt, the coach will toss a **free ball over the net to the front middle position**. If you win the coach's toss, rotate to a new server. If the new server does not get the ball over the net in two attempts, point will be awarded to the opponent. **You cannot win two consecutive points from a coach's toss.**
- On the third game, there will not be a second serve nor a coach's toss

7th/8th Grade Division Rules (Seniors)

Game day layout

- The lower gym will be available for practice an hour before game time
- First two games will be played to 25, win by 2, cap at 30
- Third game will be played to 15, win by 2, cap at 20
- There will be a coin toss before the first and third games to decide who serves
- Each team will have 2 timeouts every set, 6 timeouts total for game
- A line up will be expected prior to first serve
- If a player shows up late they will be added to the bottoms of the line up
- If a player gets hurts, you will have a minute to evaluate the situation, if player needs to be removed, they will be removed from the line up for the remainder of the set

Normal school volleyball rules will be enforced

- Player under the net = FAULT
 - \circ Foot on but not completely over center line = NO FAULT
- Player in the net = FAULT
- Foot faults (Foot cannot contact serving line)
- Ball lands on the line = IN
- Ball touches antenna = OUT
- Ball touches the net or equipment outside of antenna = OUT
- Double hits = FAULT
- Ball hits ceiling and lands back on your side = PLAYABLE
- Ball hits ceiling and lands on the opponents' side = OUT
- Carries = FAULT
- Over the net = FAULT
- Backrow attack = FAULT
- Blocking a serve = FAULT
- If ball hasn't been served within 8 seconds of referee calling for serve = FAULT
- More than three contacts = FAULT

Special LYS Rules

- If a player serves 5 points in a row, the team must rotate to the next server
- No substitutions allowed, every rotation a player must enter/leave the court
- On the first serve only, the player will be allowed another chance at serving if:
 - Ball does not cross the net
 - Ball crosses net OUTSIDE of net system
- On the third game, there will not be a second serve